

Introduction to Neural Networks

Terrance DeVries

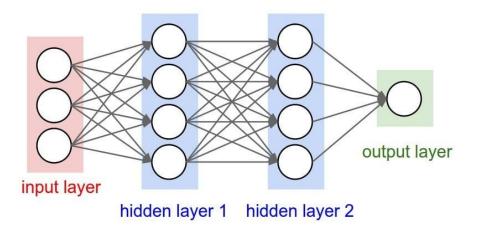
Contents

- 1. Brief overview of neural networks
- 2. Introduction to PyTorch (Jupyter notebook)
- 3. Implementation of simple neural network (Jupyter notebook)

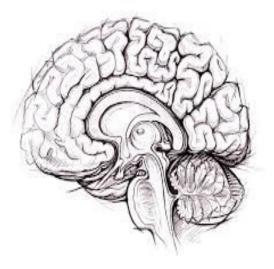
What is an Artificial Neural Network?

- Predictive model that can learn to map given inputs to desired outputs
- Mathematical function designed to mimic the brain

Artificial Neural Network



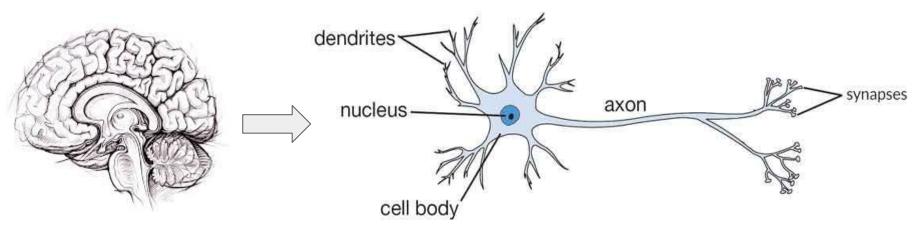
Biological Neural Network



The Biological Neuron

The brain contains billions of interconnected neurons.

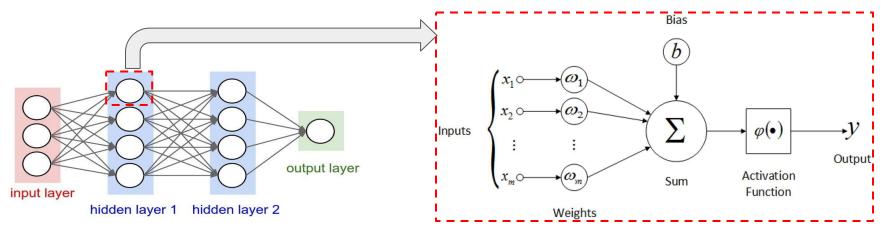
- 1. Dendrites take in inputs
- 2. Cell does some electrochemical processing
- 3. If resulting voltage is greater than some threshold, the neuron "fires"
- 4. Signal is sent down axon to other neurons



The Artificial Neuron

Artificial neural networks are composed of many artificial neurons.

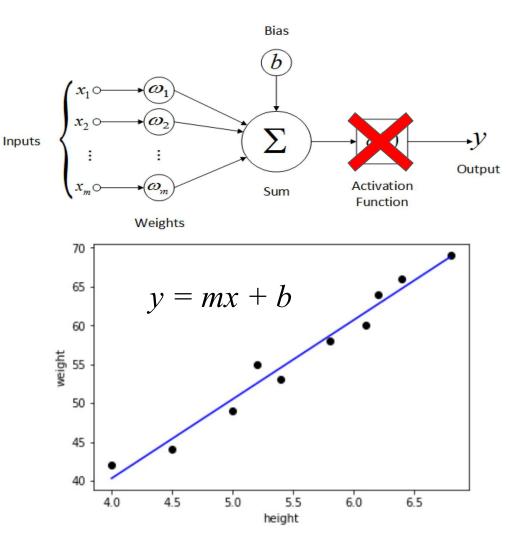
- 1. Neuron receives inputs
- 2. Each input is multiplied by some weight and then summed together
- 3. Pass response through an "activation function"
- 4. Output signal is sent to other neurons



The Artificial Neuron

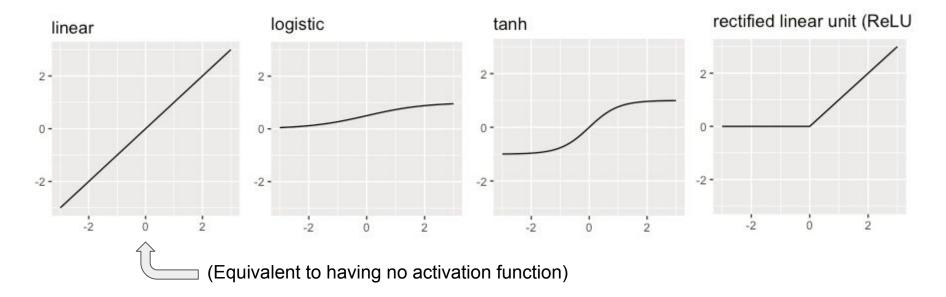
An artificial neuron without an activation function is simply linear regression

- x = input value
- *y* = predicted value
- *m* = slope of the line
- *b* = bias



Activation Function

- Simulates the firing of a biological neuron
- Allows the neural network to model non-linear problems (only if the activation function is also non-linear)



Interactive Demo

https://playground.tensorflow.org

Universal Approximation Theorem

A neural network with at least one hidden layer can approximate any continuous function.

This is very powerful: for any set of input-output pairs, there exists a neural network that can almost perfectly model them

Some limitations:

- Number of neurons may be impractically large
- Generalization to new samples is not guaranteed
- It may be difficult to find the correct weights

How Do We Find the Correct Weights?

Repeat until convergence: $|\omega := \omega$

2.

Stochastic Gradient Descent (SGD): Iterative method for optimizing differentiable functions.

1. Randomly initialize weights ω and select learning rate η

Cost

Random initial value

 ∂E

Learning step

â

To calculate *E* we need a **loss function**, and to calculate $\frac{\partial E}{\partial \omega}$ we use **error backpropogation**.

Loss Function

- Loss function measures how far away the prediction is from the desired output (i.e. error)
- Use gradient descent to minimize the loss

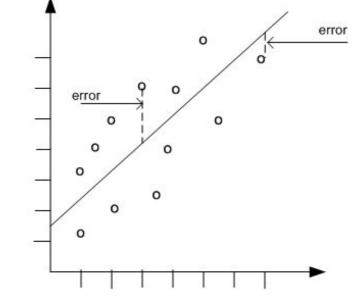
Regression loss function:

• Mean squared error (MSE): $E = (\hat{y} - y)^2$

Classification loss function:

• Cross entropy:

$$E = y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$$

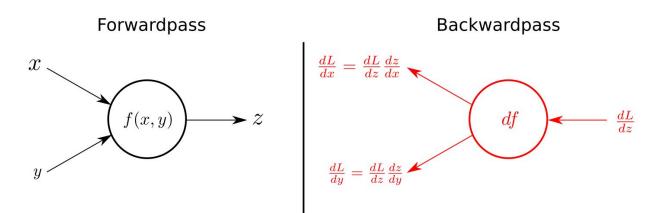


х

Error Backpropogation

In order to calculate the error attributed to each weight we use the backpropogation algorithm:

- 1. Propagate forward through the network to generate an output
- 2. Calculate the loss (i.e. error)
- 3. Use chain rule to calculate the error associated with each neuron



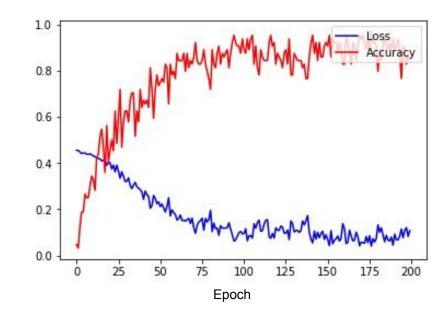
Training Loop

- 1. Load batch of training inputs
- 2. Perform forward pass
- 3. Calculate loss
- 4. Backpropogate errors
- 5. Update weights
- 6. Repeat until convergence

One pass through the training loop is called an **iteration**.

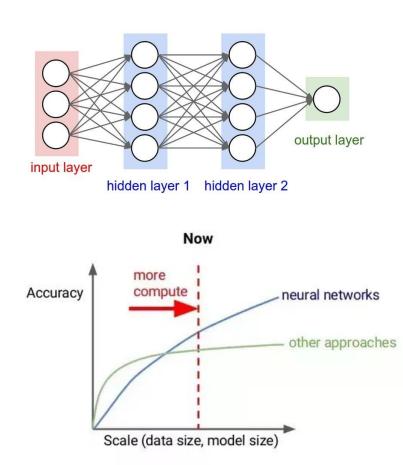
One pass through the dataset is called an **epoch**.

Multiple epochs are usually required before the model converges.



Why Neural Networks?

- Automatic feature extraction
 - No need to hand-craft features
- Extremely versatile
 - Can be adapted to a wide variety of non-standard problems
- Performance scales with the amount of data



Deep Learning Libraries

- Provides optimized implementations of common neural network building blocks
- Automatic differentiation no need to manually calculate derivatives!
- Some libraries provide tools for deploying trained models



Jupyter Notebook

https://jupyter.co60.ca